

NAME

SULDOKAR'S WAKE

Fixer
BACKGROUND

Prime
TYPE

Blood
LIFE-FORM

ROLL TYPE	LIFE-FORM	BACKGROUND	IMPLANT	OTHER	SCORE	
1	1				2	ARCHIVE
1	1				2	BULK
0	2				2	GHOST
3	2	2			7	MORPH
2	2	2			6	SPEED
2	2	2			6	TECH
1	2	1			4	CLOSE
1	2	1			4	RANGED

0 SHADOW	0 REPUTATION	0 INSURANCE	0 0 COORDS
Encryption (A) B & E (S) Hacking (T) Fixing (T)			
KEYWORDS 4			
IMPLANTS 0			
SPACES 1			

Harm Meter

Ph	N
◇-20-◇	
◇-19-◇	
◇-18-◇	
◇-17-◇	
◇-16-◇	
◇-15-◇	
◇-14-◇	
◇-13-◇	
◇-12-◇	
◇-11-◇	
◇-10-◇	
◇-09-◇	
◇-08-◇	
◇-07-◇	
◇-06-◇	
◇-05-◇	
◇-04-◇	
◇-03-◇	
◇-02-◇	
◇-01-◇	

IDENTITY & APPEARANCE

LANGUAGES

Pidgin
Tgaka

INJURIES

RESISTANCES & VULNERABILITIES

ANIMALS, DRONES, VEHICLES & BOTS

PERMANENT RESIDENCE

THE COLONIAL SPY

ARCHETYPE

Crawling into one of the cryo-chambers seemed like a great idea. You were infiltrating a TGA facility when security personnel spotted you and started chasing you and firing hot plasma bursts after you. In fact, it would have been a great idea—if you hadn't gotten things wrong when you tried to open it again. Instead of escaping, you accidentally put yourself to sleep for almost 100 years! Now, you have woken up all alone amongst the inbred morons on this forsaken planet, with no employer to report back to. Your own faction has long since left its colonies here, and all you can hope for is to find some means of communication so that you can persuade your guys—or anyone, really!—to come back and pick you up. This means that you have to have some information of immense value. So you try to find some.

ARCHETYPE BOON

Stolen TGA SC-card, level IV (max is level V).

EQUIPMENT

FUNDS

GUNTA

→ CONTAINER

01 Force armor belt /

50 e

3 beginner Coins

Backpack

01 Funds / SC-Card-IV

02

03

04

05

15

14

13

12

11

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